Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10765289 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR BASIC FEE **NUMBER FILED** NUMBER EXTRA 385.00 BASIC FEE 770.00 OR 22-minus 20= TOTAL CHARGEABLE CLAIMS X\$ 9≥ X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN SMALL ENTITY SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE RATE TIONAL **TIONAL PREVIOUSLY AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Minus Total X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT/CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA		RATE	
	Total	• •	Minus	**	-		X\$ 9=	ĺ
	Independent	•	Minus	***	8		X43=	ľ
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							Ͱ
-							440	t

RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE	
X\$ 9=		OR	X\$18=		
X43=		OR	X86=		
+145=		OR	+290=	•	
TOTAL		OR	TOTAL		

		(Column 1)		(Column 2)	(Column 3)
AMENDMENT C	·	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	*	Minus	**	e .
	Independent	٠	Minus	***	=
A	FIRST PRESE				

RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
X\$ 9=		OR	X\$18=	
X43=	-	OR	X86=	
+145=		OR	+290=	
TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE	

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "High st Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
""If the "Highest Number Pr viously Paid For" IN THIS SPACE is less than 3, enter "3."

The "High st Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.